

PIC



Road safety through FEM simulations: concepts and criteria towards a 0-deaths strategy

Topic Introduction

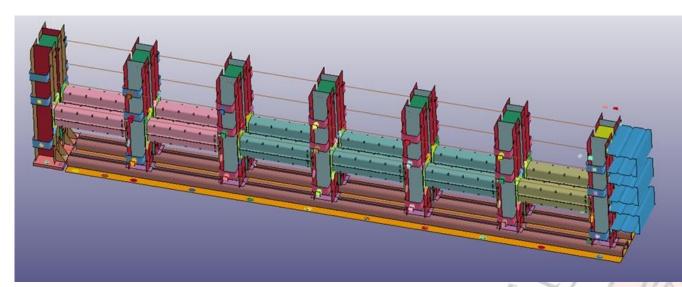
Phd. Eng. Monica Meocci

September, 09 - 2019



The FEM Methods

The **finite element method** (**FEM**) is a numerical method for solving problems of engineering and mathematical physics.



To solve the problem, it subdivides a large system into smaller, simpler parts that are called finite elements. The simple equations that model these finite elements are then assembled into a larger system of equations that models the entire problem.

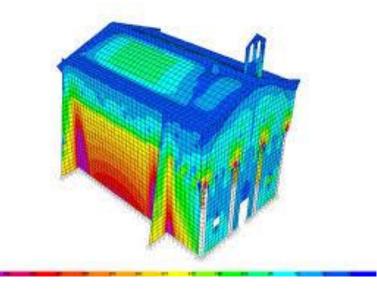
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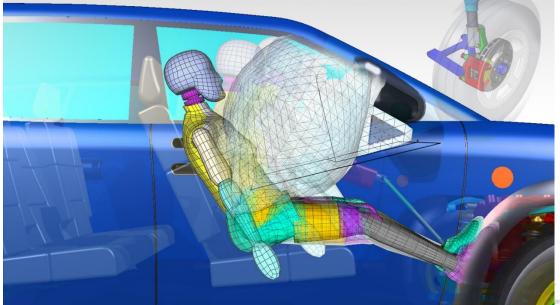
Topic Introduction



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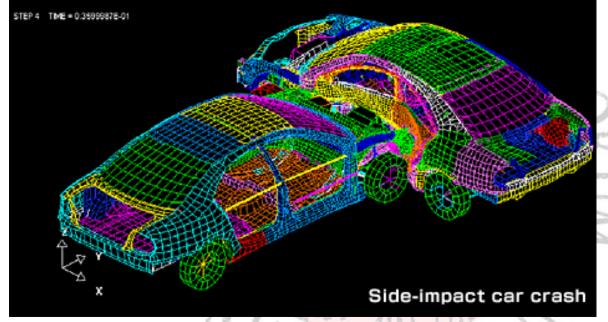
Topic Introduction



LS-DYNA is a general-purpose finite element program capable of simulating complex real world problems.

It is used by the automobile, aerospace, construction, military, manufacturing, and bioengineering industries. LS-DYNA is optimized for shared and distributed memory Unix, Linux, and Windows based, platforms, and it is fully QA'd by LSTC. The code's origins lie in highly nonlinear, transient dynamic finite element

analysis using explicit time integration.





Nonlinear

- Changing boundary conditions (such as contact between parts that changes over time);
- Large deformations (for example the crumpling of sheet metal parts);
- Nonlinear materials that do not exhibit ideally elastic behavior (for example thermoplastic polymers).



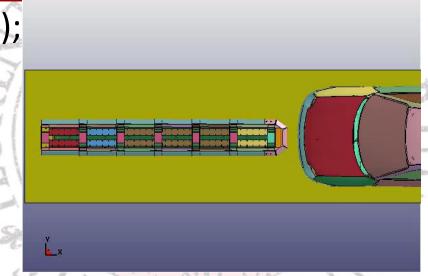


Transient dynamic

...means analyzing <u>high speed, short duration</u> events where inertial forces are important.

Typical uses include:

- Automotive crash (deformation of chassis, airbag inflation, seatbelt tensioning);
- Explosions (underwater Naval mine, shaped charges);
- Manufacturing (sheet metal stamping).





Need and characteristics:

It is appropriate to investigate and solve problems characterized by:

- large deformations;
- sophisticated material models;
- complex contact conditions (with the possibility of automatically managing the contact areas); and
- working in time domain;
- modelling a wide range of material and their behaviour;
- models different types of elements.



Main issues to be consider:

- Complexity of the physical phenomenon;
- Interaction between multiple objects \rightarrow contacts, connections and penetration;
- Material behaviour according to the speed of the system;
- Secondary effects due to the application of "loads" (speed, forces, forcing, etc.).



Main issues to be consider:

These conditions imply a high complexity in the evolution of the phenomenon and a very variable response of the studied system.

Added to this ...the complexity of the modelling <u>of the boundary conditions</u> <u>variable</u> during the evolution of the phenomenon over time.

The system is therefore based on the resolution of a system composed of the following three classes of equations:

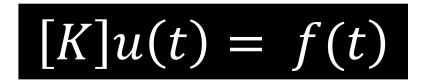
- Equilibrium equations;
- Compatibility equations;
- Bonding equations.



Equilibrium equations:

Equilibrium equations relate stresses to applied forces. Hp: linear equations for small displacements

$$[M]\ddot{u}(t) + [C]\dot{u}(t) + [K]u(t) = f(t)$$



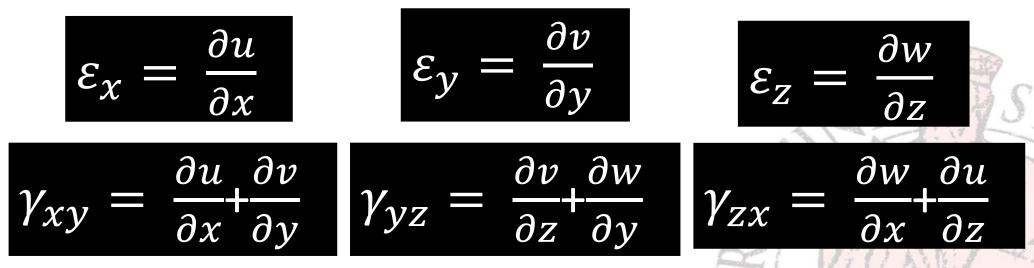
Static analysis

Where [M], [C] and [K] are the matrix of masses, damping and elasticity respectively. The three vectors represent velocity and acceleration displacements respectively.



Compatibility equations:

Compatibility equations relate deformations to displacements. Small deformations \rightarrow linear equations



→ from which the internal congruence equations are derived

If the deformation components respect the internal congruence equations, the congruence of the deformation is guaranteed

No penetration!



Bonding equations:

The binding equations describe a constitutive empirical relationship that can be of various types...(elastic, elastic-plastic, thermal...)

$$\sigma = f(\varepsilon, \varepsilon)$$

Where ε , $\dot{\varepsilon}$ represent the deformation of the material and its velocity deformation.



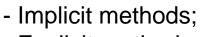
$$[M]\ddot{u}(t) + [C]\dot{u}(t) + [K]u(t) = f(t)$$

 $[M]\ddot{u}(t) + [C]\dot{u}(t) + [K(u)]u(t) = f(t)$

The analytical solution of the "linear" case is available in a closed form

Of more interest is the resolution of the "non-linear" case, that is when, at each integration step, the matrices can change (being a function of time)

iterative numerical integration methods



- Explicit methods.



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explicit codes \rightarrow generally based on the central differences methods.

The equations of equilibrium at the nodes are written in the configuration for which <u>both the displacement and the speed are already known</u>, so that once the <u>acceleration has been calculated</u>, it is possible to proceed with integration over time.

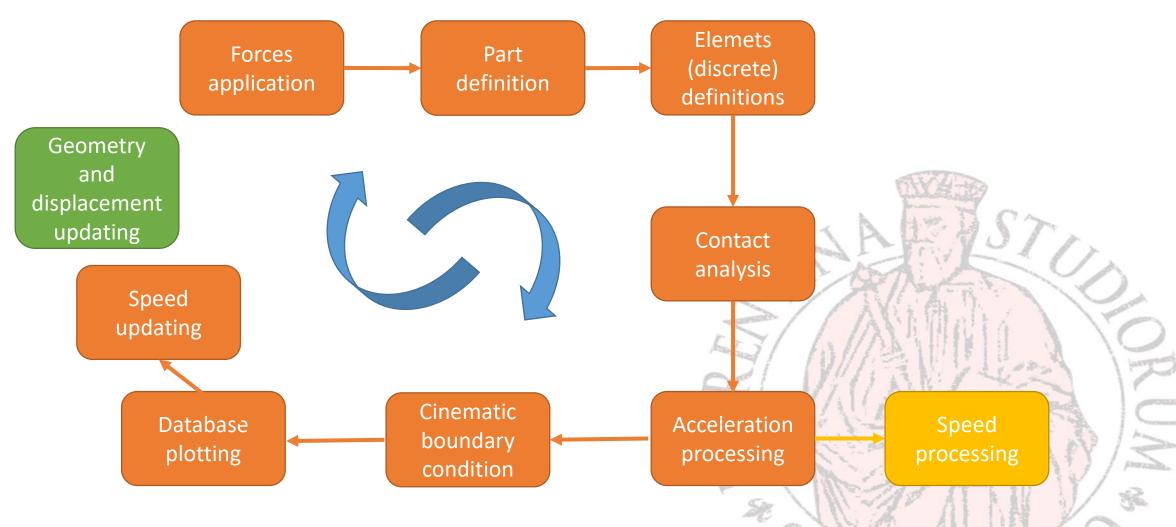
$$u_{n+1} = u_n + \Delta t \times f(u_n, t_n)$$

The solution to a generic time does not depend on itself, but only on the solution at the previous instant.

The most used method of this type is the integration of finite differences.



 $\mathsf{START} \rightarrow$





advantages

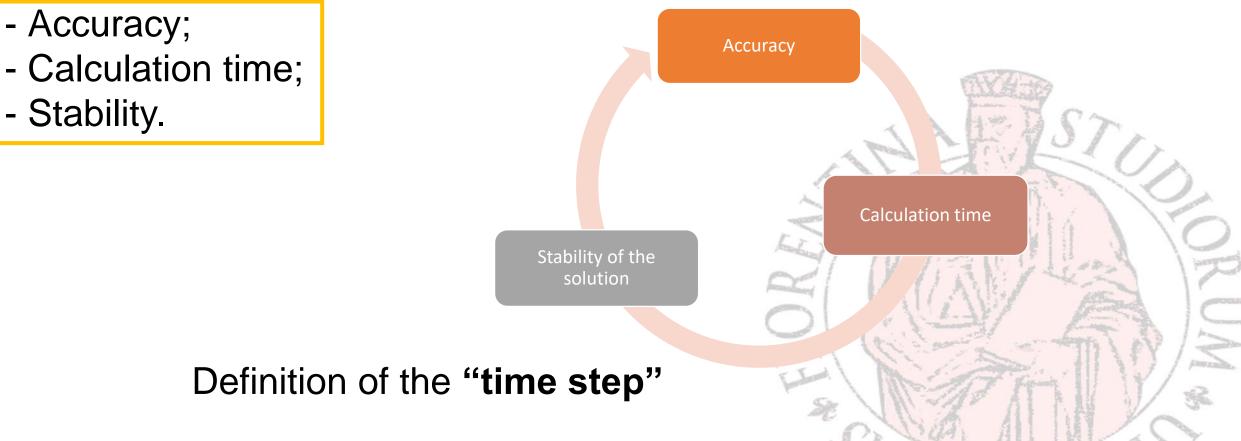
Eliminating the problem of having to invert stiffness matrix at each step; in addition the equations are decoupled and can therefore be solved directly without recourse to convergence checks.



The method work with very small integration intervals, which therefore quickly increase the computational cost in determining the solution, obviously seeking to achieve a sufficient accuracy.

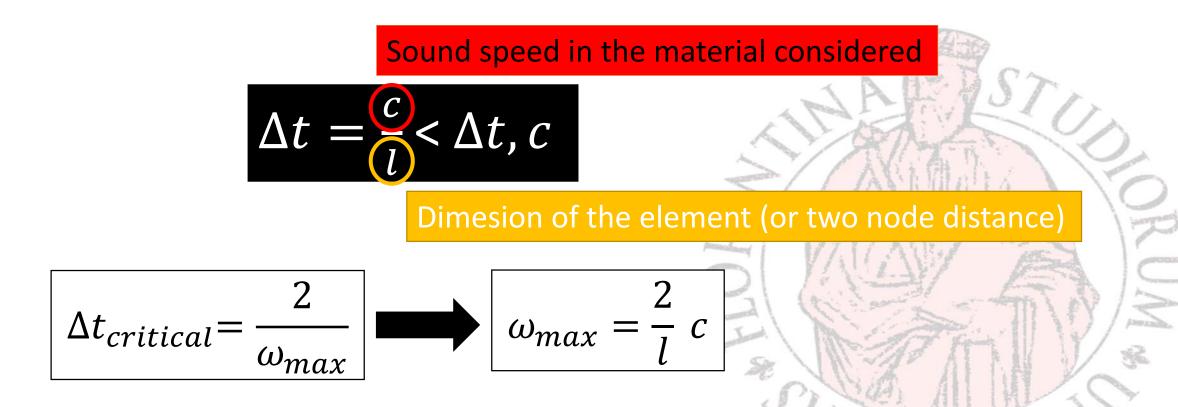


The main problem, in using an explicit solver like LS-DYNA in the analysis of crash phenomena, is the optimization of the three following factors:

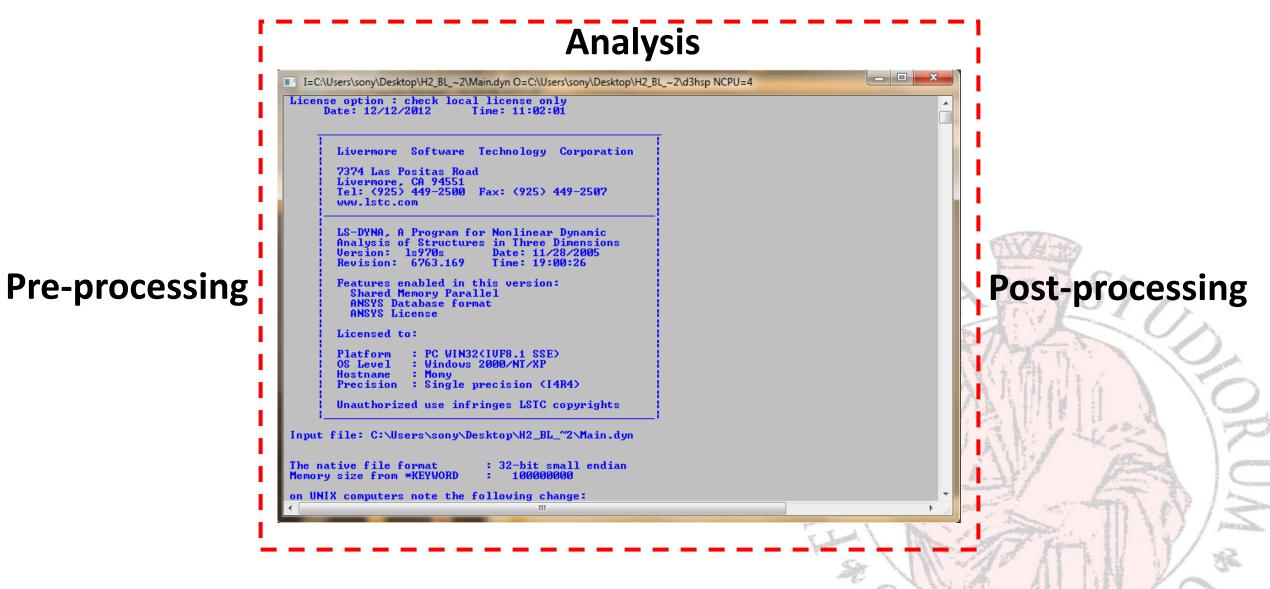




The **time step** is the integration time interval represented by the term Δt . It depends on the <u>size of the element</u> involved in the calculation.

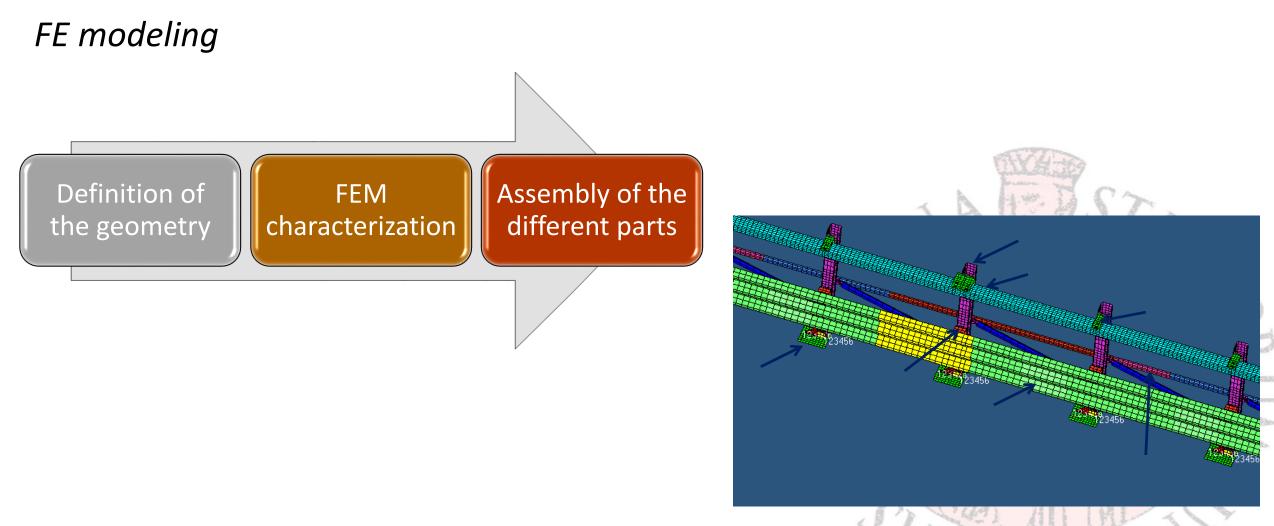








Pre-processing

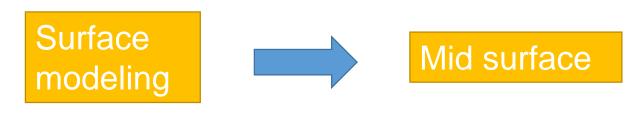


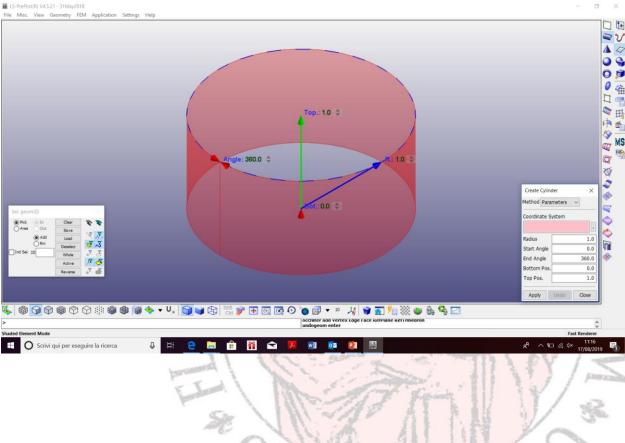


Pre-processing

Definition of the geometry

Construction of the 3D model/models



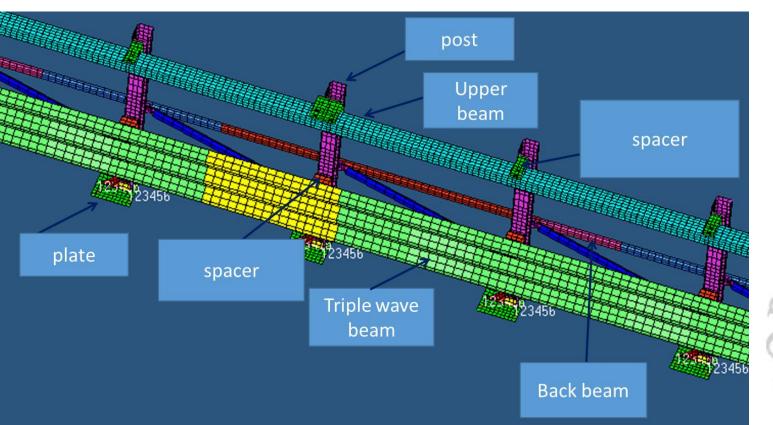


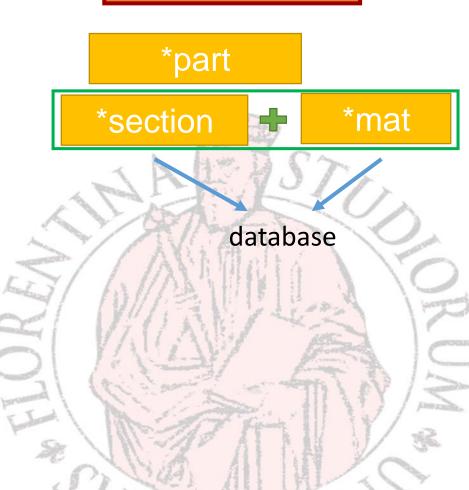


Pre-processing

Hierarchical approach

FEM characterization







Pre-processing

FEM characterization

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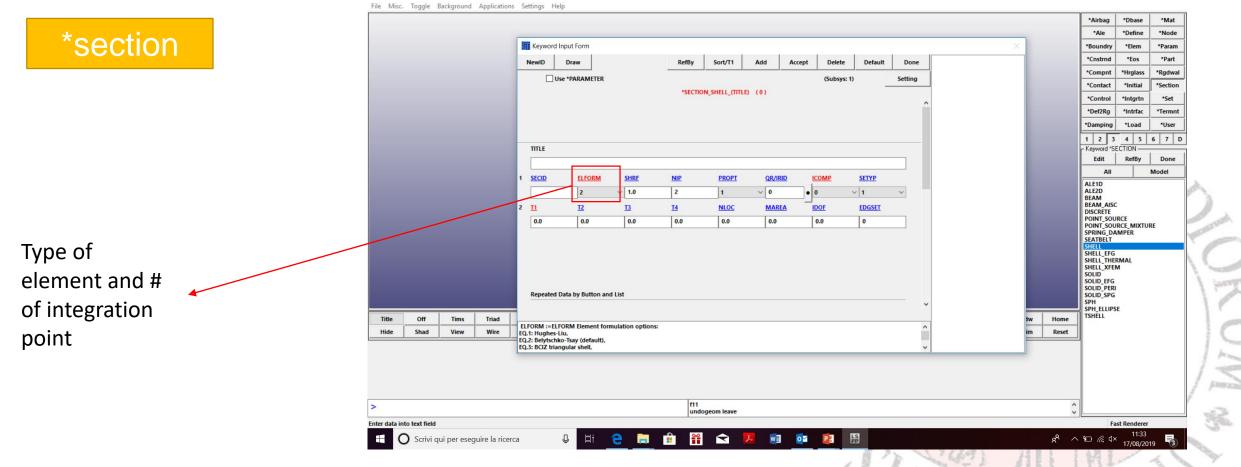


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Pre-processing

FEM characterization

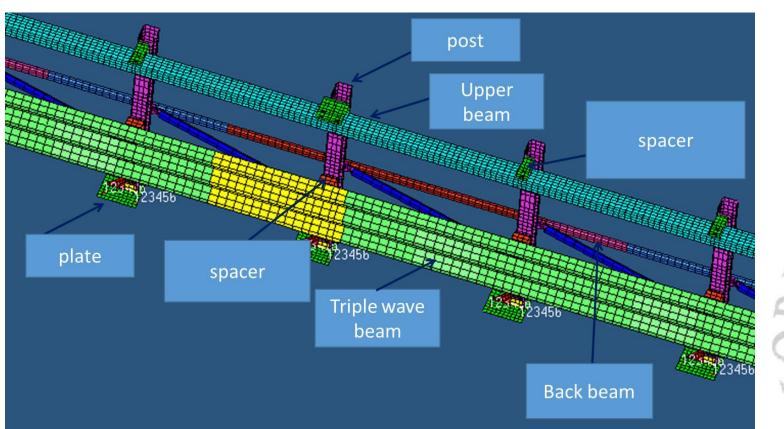
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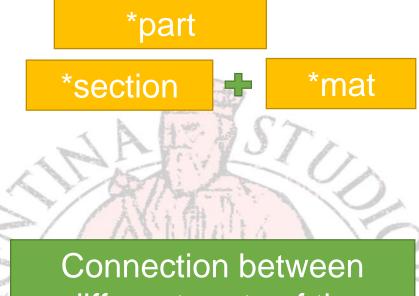




Pre-processing

FEM characterization



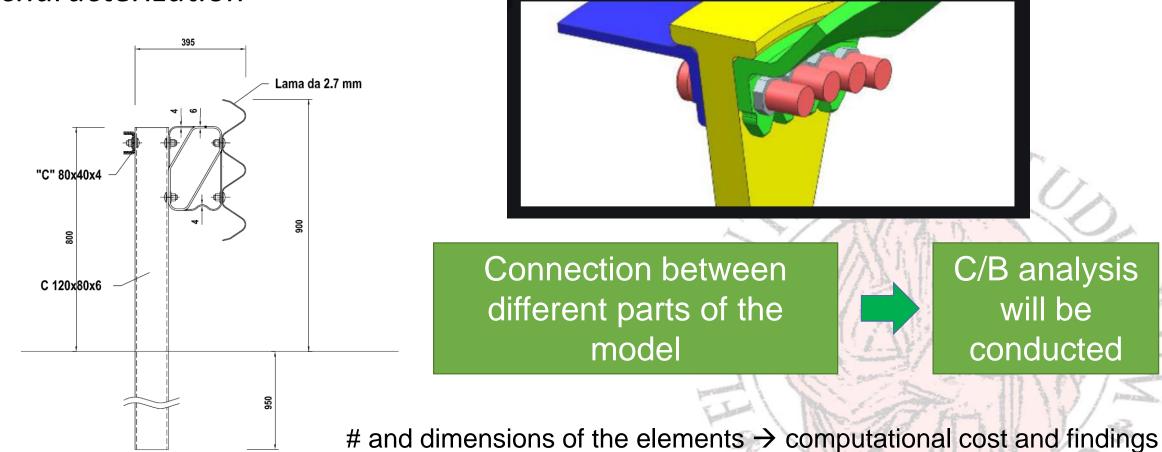


Connection between different parts of the model..and with the environment



Pre-processing

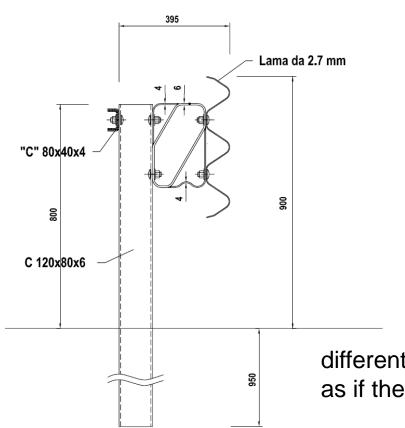
FEM characterization

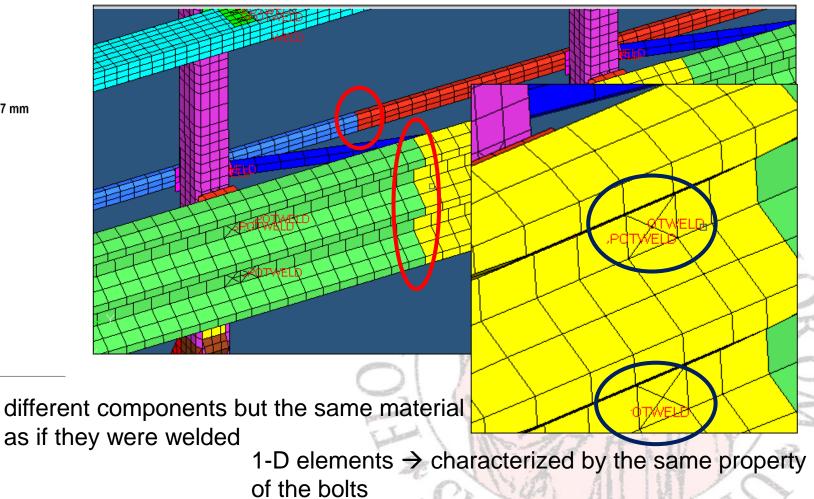




Pre-processing

FEM characterization

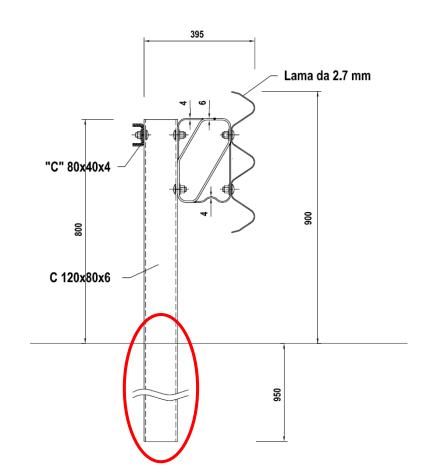




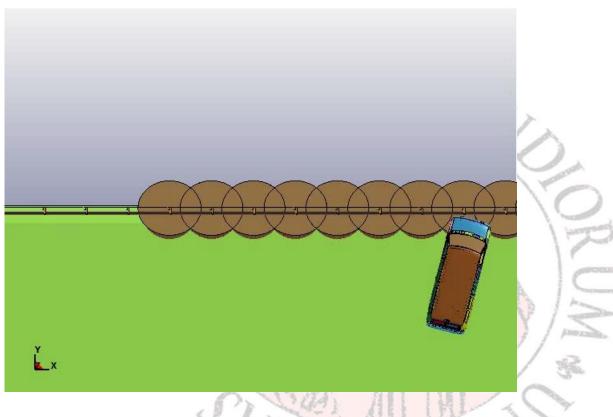


Pre-processing

FEM characterization



Soil modelling → solid element in order to reproduce the real effect





Pre-processing

FEM characterization

Soil modelling → solid element in order to reproduce the real effect



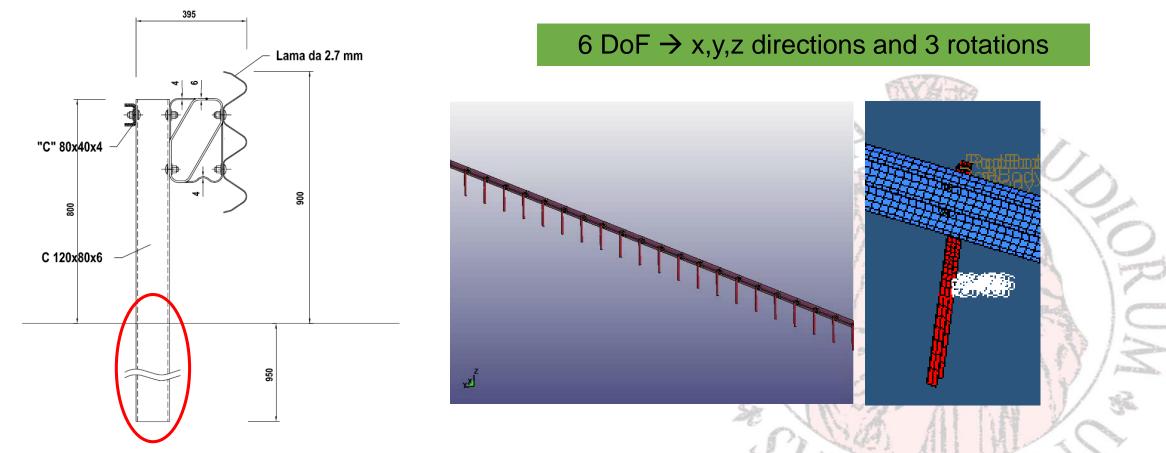




Pre-processing

FEM characterization

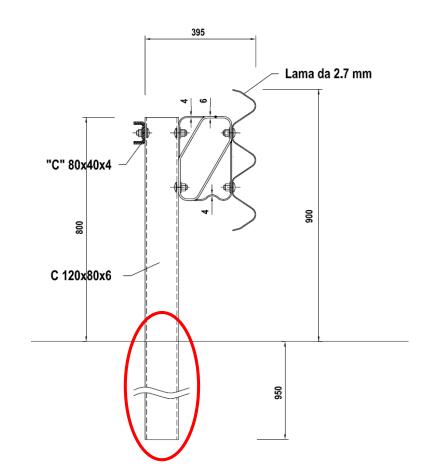
2) Definition of boundary condition



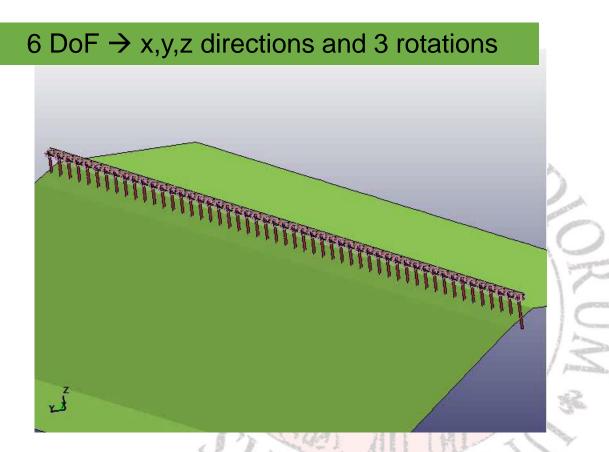


Pre-processing

FEM characterization



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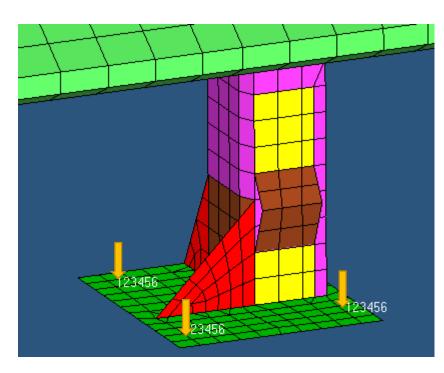


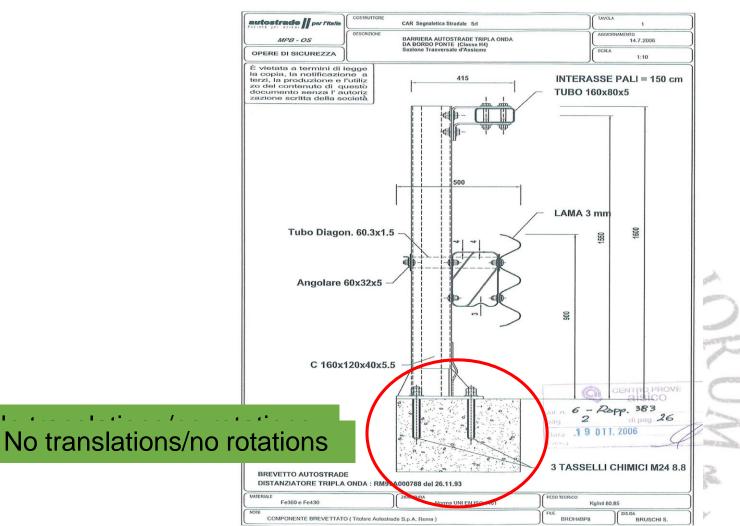


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Pre-processing

FEM characterization

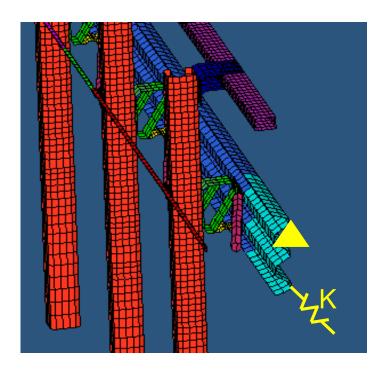






Pre-processing

FEM characterization



The selection of the type of BCs depends: 1) from the behaviour of the barrier during the crash test; 2) from the behaviour of the barrier during the accident.

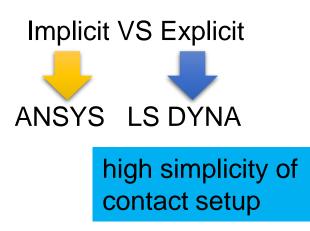
the total length of the device also affects the selection of the constraint

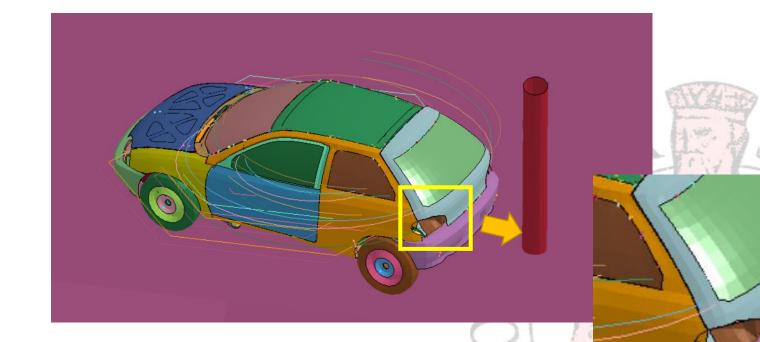
...and what are the BCs at the end of the barrier? how is the terminal modeled?



Pre-processing

Contact \rightarrow Interaction between two (or more) different object





contact management is necessary both to represent the crash phenomena and to represent the interaction between two parts of the same "object"



Pre-processing

Contact \rightarrow Interaction between two (or more) different object

- Kinematic costraint Method;
- Penalty method;
- Distribuited Parameter Method.

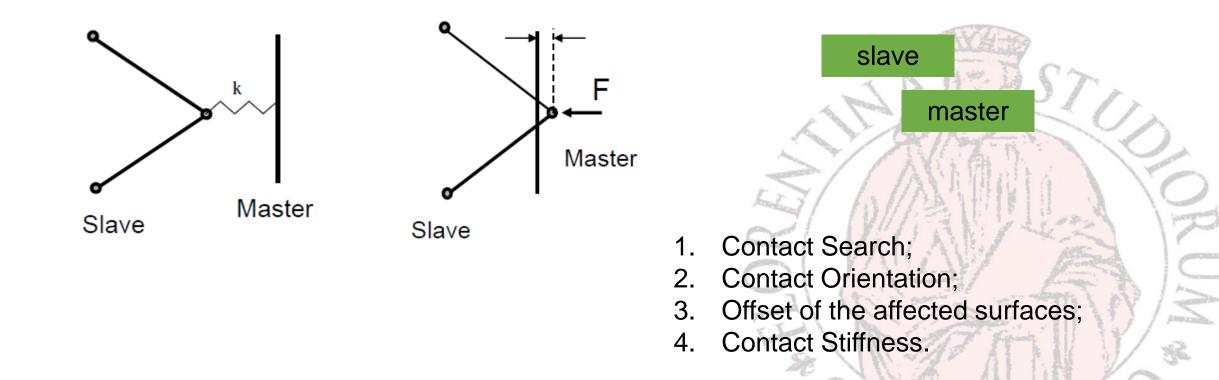




Pre-processing

Contact \rightarrow Penalty methods

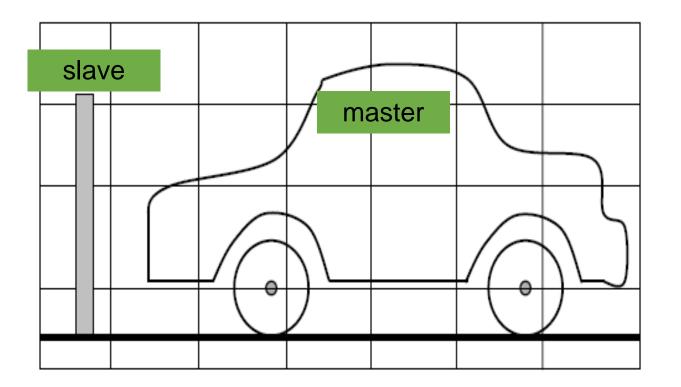
Main contact used for the reproduction of the crash phenomena





Pre-processing

Contact search



Practically, after the user has chosen the elements involved in the contact, the solver builds a grid and verify the distance between each element of the grid separately, without considering those that are far apart.

Advantages: reduction of computational cost



Pre-processing

Contact

- Kinematic costraint Method;
- Penalty method:
- Distribuited Parameter Method.

For certain types of contact, such as pure scrolling, the penalty factor method can lead to very long computational times

It imposes constraints to global equations

- Nodal Rigid Body Costraint (Vincolo rigido)
- Spot-Welds (Punto di saldatura)
- Joints (Giunti)

They differ mainly in the type of constraint offered (number of blocked degrees of freedom) and in the ability to provide or not to provide a break criterion... i.e. spotweld

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Pre-processing

Contact

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...and practically....

